**Hurtman Rescue**

Chief Judge: Kory Hildebrand

(Apprentice Event)

**Mean Time:** 3 Minutes

**Drop Dead Time:** 4 Minutes

**Event Summary:**

This event will be simulated as being de-energized.

The apprentice will be allotted a five-minute setup time where any questions can be answered.

At the judge’s signal, the apprentice will don their tools and ascend the pole. When a working position is reached, they will begin safely securing the mannequin with the provided handline and lowering the mannequin to the ground. After the mannequin has been safely lowered, the apprentice will descend the pole. Time will stop when both feet are on the ground. Judging will stop when the apprentice has exited the competition area.

**Event Specifications:**

1. Looking at the pole from the crossarm side, the handline will be hung from the right side; simulating an injury to a right handed lineworker. The hurtman will hand on the crossarm side of the pole with both ends of the safety straps through the braces.

**Note:** Always take at least one complete wrap around the crossarm before lowering the crossarm.

1. The mannequin must be tied under the arms with three half hitches and no more than a three-inch gap between the chest and knot.

**Note:** The eye-splice will not be allowed to be a part of the knot.

1. A verbal ‘headache’ will need to be communicated when the sheave is dropped.
2. The pole-top mannequin will be in full fall arrest, simulating a real climber. Polypropylene rope will be used on the fall arrest belt along the frontside of the pole between the mannequin. The rope on the mannequin will be precut and all cut ropes will be of equal length. The cut rope will have keeper knots on the outside of the rope grabs. The knots will be tied by the judge. When cutting the rope and the scare strap falls on its own NO headache needs to be yelled out. If does not fall on its own, it must be removed by the climber before descending the pole. The climber must yell out

headache when dropping the scare strap. There will be a 10-point deduction for cutting the belt in the wrong place.

1. The apprentice must use the handline provided.
2. Rubber gloves will not be required for this event. Deductions will be subtracted from 100, resulting in the final score. Time will be used as a tie breaker.